

Building Skills through Games

Your child will play these games and others in Unit 6:

Fishing for 10

Each player draws 5 number cards. The object is to “fish” for pairs of numbers that add to 10.

Penny-Dime-Dollar Exchange

Players roll two dice and put that number of cents on their Place-Value Mats. Whenever possible, they exchange 10 pennies for 1 dime. The first player to make an exchange for a \$1 bill wins.

Roll and Record Doubles

Players roll a die and make a double with that number. The first player to fill a column on the record sheet wins.

As You Help Your Child with Homework

As your child brings home assignments, you may want to go over the instructions together, clarifying them as necessary. The answers listed below will guide you through the Home Links for this unit.

Home Link 6-1

5. 14 stickers; $7 + 4 + 3 = 14$

Home Link 6-2

1. Answers vary.
2. Jordan’s pencil

Home Link 6-3

- 1–2. Answers vary.
3. Sample answer: My shapes have different numbers of sides.
4. 40; 38; 55

Home Link 6-4

1.

Fact	Helper Fact	Answer
Example: $5 + 6 = ?$	$5 + 5 = 10$ <i>or</i> $6 + 6 = 12$	$5 + 6 = 11$
$3 + 4 = ?$	Sample answer: $3 + 3 = 6$	$3 + 4 = 7$
$5 + 4 = ?$	Sample answer: $5 + 5 = 10$	$5 + 4 = 9$
$7 + 8 = ?$	Sample answer: $7 + 7 = 14$	$7 + 8 = 15$

2. $3 = 3$; $4 = 9 - 5$; $10 + 2 = 12$